

# Extra Lives Why Video Games Matter

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Extra Lives Why Video Games In Extra Lives, acclaimed writer and life-long video game enthusiast Tom Bissell takes the reader on an insightful and entertaining tour of the art and meaning of video games. In just a few decades, video games have grown increasingly complex and sophisticated, and the companies that produce them are now among the most profitable in the entertainment industry. Extra Lives: Why Video Games Matter: Bissell, Tom ... This book should really be renamed to "Extra Lives: Why I Like Video Games," because most of it is about the five or six games that Bissell really loves - the rest is about the other best-selling award-winning games he doesn't like because... well, because there weren't enough zombies or weren't set in some sort of post-apocalyptic or didn't stir up enough controversy in the real world. Extra Lives: Why Video Games Matter by Tom Bissell The fight ends with you stomping the last remaining vitality from the h... The video game industry, writes Tom Bissell in "Extra Lives," began "as an engineering culture, transformed into a business, and now, like a bright millionaire turning toward poetry, [has] confident but uncertain aspirations toward art." Extra Lives: Why Video Games Matter - Kindle edition by ... In his nonfiction work Extra Lives: Why Video Games Matter (2010), Tom Bissell explores what video games teach us about human nature, arguing that these games are becoming the most popular art form of our time. Well regarded by critics and general readers, the book received various award nominations. Bissell is a bestselling, award-winning journalist, media critic, and fiction writer. Extra

Lives: Why Video Games Matter Summary | SuperSummary Name. Course. Course Instructor. Date. "Extra Lives: Why Video Games Matter" - Summary Analysis. Extra Lives: Why Video Games Matter is a non-fiction book, written by Blissel Tom, who is a prizewinning author. From this excerpt, it is clear that Blissel is an ardent and obsessed lover of video games. He spends untold number of hours in front of his different video game consoles, playing video games such as Fallout 3, and Oblivion, among others. "Extra Lives: Why Video Games Matter" - Summary Analysis ... Tom Bissell, in his essay, "Extra Lives: Why Video Games Matter" has described video games and how they are unique and different from movies, books, or even interactive films. Bissell says "I came to accept that games were incompetent with almost every aspect of what I would call traditional narrative." Extra Lives: Why Video Games Matter by Tom Bissell ... Extra Lives: Why Video Games Matter is a 2010 non-fiction book by journalist and critic Tom Bissell discussing the social relevance and importance of video games as well as defending the medium against detractors. Bissell takes a slightly ambivalent stance towards the cultural relevance of the medium, describing the conflict between gameplay and narrative advances and the possibility for the medium to be relegated to the belief that games are incompatible with traditional art forms. Extra Lives - Wikipedia The Rhetoric of Tom Bissell's "Extra lives: Why Video Games Matter" Tom Bissell's, a teacher at Portland State University, main idea was to indicate to his audience why video games matter to him by using various argumentative appeals. One must ask themselves, can this author be worthy of

respect? Extra Lives: Why Video Games Matter by Tom Bissell Essay ... Bissell suggests that video games can be alluring due to game's setting. The environment, such as the described historic-futuristic and robot infested wasteland, can make the player feel as if he is truly in another world. He is in an extra life. Summary of Tom Bissell's "Extra Lives: Why Video Games Matter" "Extra Lives: Why Video Games Matter" [p. 349] Tom Bissell In this essay Tom Bissell details the pros and cons of the video game Fallout 3, concluding that although sometimes such games are frustrating, their "stylishness, sophistication and intelligence" draw him in. Rhetoric: the Art of Effective Communication: Extra Lives We're going to change the world and entertain in a way that nothing else ever has before. In Tom Bissell's Extra Lives: Why Video Games Matter, the above quote from one of the video game industry's... 'Extra Lives' Plays Up The Artistry Of Video Games Extra Lives Quotes Showing 1-17 of 17 "More than any other form of entertainment, video games tend to divide rooms into Us and Them. We are, in effect, admitting that we like to spend our time shooting monsters, and They are, not unreasonably, failing to find the value in that." — Tom Bissell, Extra Lives: Why Video Games Matter Extra Lives Quotes by Tom Bissell - Goodreads Bissell, T. (2010). Extra lives: Why video games matter. New York: Pantheon Books. Bissell discusses video games in an artistic context, placing their significance within the larger currents of 21st century society. His book is at times memoir, but it does provide a good sense of how video games are incorporated into the psyche of a gamer. An Annotated Bibliography For Video Game Studies | A ... Tom Bissell

is a prizewinning writer who published three widely acclaimed books before the age of thirty-four. He is also an obsessive gamer who has spent untold hours in front of his various video game consoles, playing titles such as Far Cry 2, Left 4 Dead, BioShock, and Oblivion for... Extra Lives: Why Video Games Matter (Unabridged) on Apple ... But the wider culture seems to regard video games as, at best, well designed if mindless entertainment. Extra Lives is an impassioned defense of this assailed and misunderstood art form. Bissell... Extra Lives: Why Video Games Matter - Tom Bissell - Google ... Extra Lives is an impassioned defense of this assailed and misunderstood art form. Bissell argues that we are in a golden age of gaming—but he also believes games could be even better. He offers a fascinating and often hilarious critique of the ways video games dazzle and, just as often, frustrate. Extra Lives by Tom Bissell: 9780307474315 ... At the beginning of Extra Lives: Why Video Games Matter, Tom Bissell lists a few reasons why videogames have mostly eluded critical analysis. Games take forever to finish (if they even have a... Tom Bissell's 'Extra Lives': What should videogame ... Extra Lives is an impassioned defense of this assailed and misunderstood art form. Bissell argues that we are in a golden age of gaming—but he also believes games could be even better. He offers a fascinating and often hilarious critique of the ways video games dazzle and, just as often, frustrate. Summary and reviews of Extra Lives by Tom Bissell Product Information. In Extra Lives, acclaimed writer and life-long video game enthusiast Tom Bissell takes the reader on an insightful and entertaining tour

of the art and meaning of video games. In just a few decades, video games have grown increasingly complex and sophisticated, and the companies that produce them are w among the most profitable in the entertainment industry.

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